# Curves

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# Hyper trig:

- $\sinh t = \frac{e^t e^{-t}}{\frac{e^t + e^{-t}}{2}}$   $\cosh t = \frac{e^t + e^{-t}}{2}$
- $\cosh^2 t \sinh^2 t = 1$
- $\sinh' t = \cosh t \, \cosh' t = \sinh t$

# General concepts:

- Def: a parametrized curve is a differentiable map  $\alpha: I \to \mathbb{R}^n$  of an open interval I = $(a,b) \subset \mathbb{R}.$
- The image set  $\alpha(I) \subset \mathbb{R}^n$  is called the trace of  $\alpha$
- $\alpha$  is regular if  $\alpha'(t) \neq 0$  for all  $t \in I$ .
  - If  $\alpha$  is regular, then there is a tangent line to the curve at every point
  - Any point t where  $\alpha'(t) = 0$  is called a singular point

# Arc length

- The arclength function of  $\alpha$  from the point  $t_0$  is  $s(t) = \int_{t_0}^t |\alpha'(u)| du$  (the length of the part of the curve from  $\alpha(t_0)$  to  $\alpha(t)$ )
- The arclength is invariant under reparameterization
- s(t) is differentiable and  $\frac{ds}{dt} = |\alpha'(t)|$ 
  - We say that  $\alpha(t)$  is parametrized by arclength if t is the arclength from some point
  - Every regular curve can be parametrized by arclength, and  $\alpha(s)$  has the property  $|\alpha'(s)| = 1$  (unit speed parametrization)
  - If  $\alpha(t)$  is regular, then  $\frac{s(t)}{s(t)}$  has an inverse function t(s) and  $\frac{dt(s)}{ds} = \frac{1}{\frac{ds(t)}{s(t)}}$

# Curvature:

- Def: let  $\alpha: I \to \mathbb{R}^3$  parametrized by arclength  $|\alpha'(s)| = 1$ ,  $\kappa(s) = |\alpha''(s)|$  is the curvature of  $\alpha$  at s. It measures how rapidly the curve pulls away from its tangent line at s
- For straight line, curvature is 0 (does not bend)
- For circles, curvature is the same at each point (constant bending)
- Note: when using arclength parametrization,  $\alpha''(s)$  is orthogonal to  $\alpha'(s)$
- Measures deviation of curve from being a line

Unit tangent vector:  $T(s) = \alpha'(s)$ Unit normal vector:  $N(s) = \frac{\alpha''(s)}{|\alpha''(s)|} = \frac{\alpha''(s)}{\kappa(s)}$ 

Osculating plane at s: plane determined by T and N

- Assume  $\alpha'' \neq 0$  (Frenet curve), then  $B(s) = T(s) \times N(s)$  is normal to the osculating plane (binormal vector)
- |B'(s)| is the rate of change of the angle o normal of neighboring osculating planes with the osculating plane at s

# Torsion:

- $B'(s) = \frac{d}{dt} (T(s) \times N(s)) = T' \times N + T \times N' = T \times N'$  (since T' is parallel to N)  $\circ B' \perp T$  and  $B' \perp B, B' \parallel N$ 
  - So define torsion  $\tau(s)$  such that  $B'(s) = -\tau(s)N(s)$
- Measures deviation of curve from lying in a plane

Summary (Frenet equations): if  $\alpha(s)$  parametrized by arclength with  $\alpha''(s) \neq 0$ 

- $T' = \kappa N$
- $B' = -\tau N$
- $N' = B' \times T + B \times T' = \tau N \times T + B \times \kappa N = \tau B \kappa T$  $\circ N = B \times T$
- (*T*, *N*)-plane: osculating plane (plane that best fits the curve)
- (*N*, *B*)-plane: normal plane (unique plane normal to  $\alpha(s), \alpha'(s)$  at *s*)
- (*T*, *B*)-plane: rectifying plane (plane orthogonal to curvature vector)
  - The projection onto this plane straightens or rectifies  $\alpha(s)$  in the sense that up to second order, the projected curve is a line
- If  $\alpha$  is a Frenet curve, then  $\tau = 0 \alpha \Leftrightarrow$  is a plane curve

Curves in  $\mathbb{R}^2$ : the curvature can be given a sign

- If  $T = \alpha'$  is the unit tangent vector, then  $N_s$ =vector obtained by rotating T counter clockwise by  $\frac{\pi}{2}$  (signed normal)
- Then  $\alpha'' = T' = \kappa_s N_s$  gives the signed curvature  $\kappa_s$
- Note: sign of curvature changes if we change the orientation of the curve
- Then Frenet equations in  $\mathbb{R}^2$  become:
  - $\circ T' = \kappa_s N_s$  $\circ N_s' = -\kappa_s T$

Curves in  $\mathbb{R}^n$ :

- Let  $\alpha: I \to \mathbb{R}^n$  regular, *n*-times continuously differentiable curve parametrized by arclength,  $\alpha$  is a Frenet curve if for all s,  $\alpha'(s), \alpha''(s), ..., \alpha^{(n-1)}(s)$  are linearly independent, then there exists a unique Frenet-n-frame if
  - $\circ e_1, \dots, e_n$  orthonormal vectors positively oriented
  - For  $k = 1, ..., n 1, \alpha^{(k)} \in span\{e_1(s), ..., e_k(s)\}$

• The inner product < 
$$\alpha^{(k)}(s)$$
,  $e_k >> 0$  for all  $k = 1, ..., n-1$ 

• We can obtain the n-frame via Gram-Schmidt process

$$\circ e_{1} = \alpha', e_{2} = \frac{\alpha''}{|\alpha''|}, \dots, e_{n-1} = \frac{\alpha^{(n-1)} - \sum_{i=1}^{n-2} < \alpha^{(n-1)}, e_{i} > e_{i}}{\left|\alpha^{(n-1)} - \sum_{i=1}^{n-2} < \alpha^{(n-1)}, e_{i} > e_{i}\right|}$$

- $\circ e_n$  determined by (i)
- Frenet equations:

Let  $\alpha$  be a Frenet in  $\mathbb{R}^n$  with Frenet-n frame. Then there exists differentiable function  $R_i: I \to \mathbb{R}, i = 1, ..., n - 1$  (ith Frenet curvature) along the curve with  $k_1, ..., k_{n-2} > 0$ , such

that 
$$\begin{pmatrix} e_1 \\ e_2 \\ \cdots \\ e_n \end{pmatrix}' = \begin{pmatrix} 0 & k_1 & \cdots & 0 \\ -k_1 & \cdots & k_{n-1} \\ 0 & -k_{n-1} & 0 \end{pmatrix} \begin{pmatrix} e_1 \\ e_2 \\ \cdots \\ e_n \end{pmatrix}$$
  
 $\circ$  E.g. in  $\mathbb{R}^3$ , we have  $\begin{pmatrix} T \\ N \\ B \end{pmatrix}' = \begin{pmatrix} 0 & \kappa & 0 \\ -\kappa & 0 & \tau \\ 0 & -\tau & 0 \end{pmatrix} \begin{pmatrix} T \\ N \\ B \end{pmatrix}$ 

• As torsion in  $\mathbb{R}^3$ , we can give  $k_{n-1}$  a sign

Calculate curvature and torsion by  $\alpha(t)$ 

• 
$$\kappa(t) = \frac{|\alpha' \times \alpha''|}{|\alpha'|^3}$$
  
•  $\tau(t) = \frac{\det(\alpha', \alpha'', \alpha''')}{|\alpha' \times \alpha''|^2}$ 

• Binormal vector B(t) is parallel to  $r'(t) \times r''(t)$ 

Local canonical form

• Using Taylor series and the following expressions, we can get  $\alpha(s) = \alpha(0) + \left(s - \frac{k^2}{6}s^3\right)T + \left(\frac{ks^2}{2} + \frac{k's^3}{6}\right)N + \frac{k\tau s^3}{6}B + R$  $\circ \alpha'(0) = T$  $\circ \alpha''(0) = kN$ 

- $\alpha^{\prime\prime\prime}(0) = -k^2T + k'N + k\tau B$
- Rotate and translate the curve such that  $\alpha(0) = 0, T = (1,0,0), N = (0,1,0), B = (0,0,1),$ we have

• 
$$x(s) = s - \frac{k^2}{6}s^3 + R_x$$
  
•  $y(s) = \frac{k}{2}s^2 + \frac{k'}{6}s^3 + R_y$   
•  $z(s) = \frac{k\tau}{6}s^3 + R_z$ 

- In TN-plane(osculating): a quadratic (x(s), y(s))
- In NB-plane(normal): not regular (y(s), z(s))
- In TB-plane(rectifying): up to second order, the projected curve is a line (x(s), z(s))



osculating plane

rectifying plane

normal plane

- Interpretation of sign of torsion
  - Component of  $\alpha$  in the *B* direction is  $\frac{\kappa \tau}{\epsilon} s^3$
  - If  $\tau > 0$ , as s increases, the curve is crossing the osculating plane toward the positive side
  - If  $\tau < 0$ , the curve is crossing the osculating plane in the negative B direction
  - $\circ$  The curve twists out of the osculating plane,  $\tau$  measures the twisting or torsion

### **Osculating circle**

- The osculating circle at s is the osculating plane at s, with center on the line in the direction of N(s) and radius  $\frac{1}{k(s)}$  that lies on the concave side of  $\alpha$
- It is the circle of closest fit to α at s
- The osculating circle is the unique circle  $\beta(s)$  parametrized by arclength with  $\beta(s) =$  $\alpha(s), \beta'(s) = \alpha'(s), \text{ and } \beta''(s) = \alpha''(s)$

Characterize certain curves by properties of their curvature and torsion

- k = 0 straight line
- $k \neq 0$  and  $\tau = 0$  plane curve
- $\tau = 0, k = const > 0$  circle
- $\tau = const \neq 0, k = const$  helix

### Fundamental theorem of curves:

- If  $k \neq 0$ , the functions k and  $\tau$  completely describe the curve geometrically
- Definition:  $F: \mathbb{R}^n \to \mathbb{R}^n$  is an isometry (or rigid motion) if |F(v) F(w)| = |v w| for all  $v, w \in \mathbb{R}^n$ 
  - F is an isometry  $\Leftrightarrow F(v) = Av + b$  where  $A \in O(n)$  (orthogonal  $n \times n$  matrix) and  $b \in \mathbb{R}^n$ 
    - An  $n \times n$  matrix is orthogonal if  $A^T A = I$ , or the columns of A are orthonormal vectors
    - Orthogonal matrices preserve the dot product i.e.  $Av \cdot Aw = v \cdot w$
    - The curvature and torsion of a Frenet curve are invariant under orientation preserving isometries
- Let k(s) > 0 and  $\tau(s)$ ,  $s \in (a, b)$  be differentiable function. Let  $s_0 \in (a, b)$ ,  $q_0 \in \mathbb{R}^3$  and let  $T_0, N_0, B_0$  be orthonormal vectors. Then there exists a unique regular curve  $\alpha: (a, b) \rightarrow \beta$

- $\circ \alpha(s_0) = q_0$
- $\circ$   $T_0, N_0, B_0$  is the Frenet frame of  $\alpha$  at  $s_0$
- k(s) is the curvature and  $\tau(s)$  is the torsion of  $\alpha$
- Uniqueness: assume  $\alpha, \beta: I \to \mathbb{R}^3$  satisfying  $k_{\alpha}(s) = k_{\beta}(s)$  and  $\tau_{\alpha}(s) = \tau_{\beta}(s)$  then  $\beta$  is the image of  $\alpha$  under a rigid motion of  $\mathbb{R}^3$ 
  - Exists an orthogonal matrix A with det A > 0 and  $b \in \mathbb{R}^3$  such that  $\beta(s) =$  $A\alpha(s) + b$
- $\circ$  In general, given k and  $\tau$ , it is difficult to explicitly solve the Frenet equations. For plane curves, can explicitly determine the curve in terms of its curvature
  - Let  $\alpha: (a, b) \to \mathbb{R}^2$  be plane curve parametrized by arclength  $\alpha'(s) = (\cos \theta(s), \sin \theta(s))$ , where  $\theta(s)$  is the angle  $\alpha'(s)$  makes with the positive x - axis measured counter clockwise Then  $\alpha''(s) = \frac{d\theta}{ds}(-\sin\theta(s), \cos\theta(s))$  where  $(-\sin\theta(s), \cos\theta(s))$  is the normal vecto

 $k_s(s) = \frac{d\theta}{ds}$  is the rate of change of the angle the tangent makes with the horizontal,  $\frac{\theta(s) = \theta(s_0) + \int_{s_0}^{s} k_s(u) du}{s_0}$ 

## Fundamental theorem for plane curve

Given  $k: (a, b) \to \mathbb{R}$  differentiable,  $s_0 \in (a, b), q_0 \in \mathbb{R}^2, T_0 = (\cos \theta_0, \sin \theta_0)$ , there exists a unique  $\alpha: (a, b) \rightarrow \mathbb{R}^2$  parametrized by arclength such that

- $\alpha(s_0) = q_0$
- $\alpha'(s_0) = T_0$
- k(s) is the signed curvature

• 
$$\alpha(s) = q_0 + \left(\int_{s_0}^s \cos\theta(u) \, du, \int_{s_0}^s \sin\theta(u) \, du\right)$$
 where  $\theta(u)$  defined as above

Global properties of curves

- Def:  $\alpha$ :  $[a, b] \to \mathbb{R}^2$  is a closed curve if  $\alpha(a) = \alpha(b), \alpha'(a) = \alpha'(b), \dots$  ( $\alpha$  and all its derivatives agree at a and b)
  - Def:  $\alpha$  is simple if it has no further self-intersections  $(t_1, t_2 \in [a, b), t_1 \neq t_2 \Rightarrow \alpha(t_1) \neq \alpha(t_2))$

• Let  $\alpha: [0, l] \to \mathbb{R}^2$  be a closed curve parametrized by arc length. Define  $\theta: [0, l] \to \mathbb{R}$  by  $\theta(s) = \int_0^l k_s(s) ds$ ,  $\theta$  is differentiable and  $\theta'(s) = k_s(s)$ .  $\int_0^l k_s(s) ds = 2\pi I$ ,  $I \in \mathbb{Z}$  since the curve is closed. The integer I is the rotation index (number)

- $\circ I = \frac{1}{2\pi} \int_{0}^{t} k_{s}(s) ds$
- It measures total rotation of tangent vector as you go around the curve



Theorem of turning tangents: the rotation index of a simple closed curve is  $\pm 1$ 

where the sign depends on the orientation

- Isoperimetric inequality
  - Let C be a simple closed plane curve of length l and let A be the area bounded by C. Then A ≤ 1/(4π) l<sup>2</sup>
     Equality if and only if C is a circle

# Surfaces: Local theory

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Def: a parametrized surface element is a differentiable map  $X: U \to \mathbb{R}^3, U \subset \mathbb{R}^2$  an open set with  $X(u, v) = (x_1(u, v), x_2(u, v), x_3(u, v))$ 

- X is regular if  $\frac{\partial X}{\partial u}$  and  $\frac{\partial X}{\partial v}$  are linearly independent (i.e.  $\frac{\partial X}{\partial u} \times \frac{\partial X}{\partial v} \neq 0$ ) for all  $(u, v) \in U$
- Paraboloid:  $X(u, v) = (u, v, u^2 + v^2)$
- Helicoid:  $X(u, v) = (v \cos u, v \sin u, au)$  where  $a \neq 0$  constant,  $u \in (0, 2\pi)$ ,  $v \in \mathbb{R}$ • Through each point of a helix, draw a line parallel to xy –plane and through z –axis
  - Minimal, ruled surface
- Sphere:  $X(\phi, \theta) = (\sin \phi \cos \theta, \sin \phi \sin \theta, \cos \phi), \phi \in (0, \pi), \theta \in (0, 2\pi).$ • Surface of revolution: let  $\alpha: I \to \mathbb{R}^3 \alpha(u) = (0, f(u), g(u))$  be a curve, f > 0, rotate  $\alpha$  about
- $z axis, X(u, v) = (f(u) \cos v, f(u) \sin v, g(u)), u \in I, v \in (0, 2\pi)$
- Note: all the regular surfaces miss some point

Def: a subset  $S \subset \mathbb{R}^3$  is a regular surface if for each  $p \in S$ , there is an open set  $V \subset \mathbb{R}^3$  containing p, an open set  $U \subset \mathbb{R}^2$  and a differentiable map  $X: U \to \mathbb{R}^3$  such that

- $X(U) = V \cap S$
- X is regular
- X is one-to-one and  $X^{-1}$  is continuous (i.e. the map X is a homeomorphism)
  - $(X^{(2)})^{-1} \circ X^{(1)}$  is a diffeomorphism (differentiable with differentiable inverse)



Examples of regular surfaces

- Sphere  $S^2 = \{(x, y, z): x^2 + y^2 + z^2 = 1\}$ 
  - Let  $U = \{(x, y) \in \mathbb{R}^2 : x^2 + y^2 < 1\} f(x, y) = (x, y, \sqrt{1 x^2 y^2})$  is a regular parametrization of upper hemisphere

Tangent plane  $T_pS$  to S at  $p = f(u_0, v_0)$  is the subspace of  $\mathbb{R}^3$  spanned by  $rac{\partial f}{\partial u}(u_0, v_0)$  and  $rac{\partial f}{\partial v}(u_0, v_0)$ A unit normal to S at p is a unit vector normal to the tangent plan  $T_pS$ . Given a parametrization  $f: U \subset I$ 

 $\mathbb{R}^2 \to S \subset \mathbb{R}^3$ , we obtain a unit normal vector at each  $q \in f(U)$  by  $n = \frac{\frac{\partial f}{\partial u} \times \frac{\partial f}{\partial v}}{\left|\frac{\partial f}{\partial x} \times \frac{\partial f}{\partial t}\right|}$ 

## First fundamental form

• The inner (dot) product of  $\mathbb{R}^3$  induces an inner product on  $T_n S \subset \mathbb{R}^3$  by restriction, called the first

fundamental form  $I_p$ 

•  $I_p: T_pS \times T_pS \to \mathbb{R}$   $I_p(v, w) = v \cdot w$ , where v, w are two tangent vectors

- properties:
  - Symmetric  $(I_p(v, w) = I_p(w, v))$
  - Bilinear  $(I_p(av_1 + bv_2, w) = aI_p(v_1, w) + bI_p(v_2, w))$
  - Positive definite  $(I_p(v, v) \ge 0, I_p(v, v) = 0$  if and only if v = 0)
- Suppose  $\{v_1, v_2\}$  is a basis of  $T_p M$ , the matrix representation of  $I_p$  with respect to the basis is  $\begin{pmatrix} I_p(v_1,v_1) & I_p(v_1,v_2) \end{pmatrix}$

$$I_p(v_2, v_1) \quad I_p(v_2, v_2) \int$$

$$f u = a_1 v_1 + a_2 v_2, w = b_1 v_1 + b_2 v_2,$$

then 
$$I(u, w) = (a_1 a_2) \begin{pmatrix} I_p(v_1, v_1) & I_p(v_1, v_2) \\ I_p(v_2, v_1) & I_p(v_2, v_2) \end{pmatrix} \begin{pmatrix} b_1 \\ b_2 \end{pmatrix}$$

• Given a parametrization  $f: U \subset \mathbb{R}^2 \to \mathbb{R}^3$ , the matrix representation of I with respect to basis

$$\left\{ \frac{\partial f}{\partial u}, \frac{\partial f}{\partial v} \right\} \text{ of } T_p S \text{ is denoted } \begin{pmatrix} E & F \\ F & G \end{pmatrix} = \begin{pmatrix} I_p \left( \frac{\partial f}{\partial u}, \frac{\partial f}{\partial u} \right) & I_p \left( \frac{\partial f}{\partial u}, \frac{\partial f}{\partial v} \right) \\ I_p \left( \frac{\partial f}{\partial v}, \frac{\partial f}{\partial u} \right) & I_p \left( \frac{\partial f}{\partial v}, \frac{\partial f}{\partial v} \right) \end{pmatrix} = \begin{pmatrix} f_u f_u & f_u f_v \\ f_v f_u & f_v f_v \end{pmatrix}$$

- Def: two surfaces  $S_1$  and  $S_2$  are locally isometric if for each  $p \in S_1$ , there are parametrizations  $f_1: U \to S_1, f_2: U \to S_2$   $(p \in f_1(U))$  such that  $f_2 \circ f_1^{-1}: f_1(U) \to f_2(U)$  preserves the first fundamental forms
  - Plane and cylinder are locally isometric
- Importance: By knowing I, we can calculate geometric quantities (length, angle, area) without further reference to the ambient  $\mathbb{R}^3$ 
  - Arclength of a parametrized curve in a surface:  $\alpha: (a, b) \to S$  be a curve in S, the arclength of

$$\alpha: s(t) = \int_0^t |\alpha'(t)| dt = \int_0^t \sqrt{I(\alpha', \alpha')} dt = \frac{\int_0^t \sqrt{E\left(\frac{du}{dt}\right)^2 + 2F\frac{du}{dt}\frac{dv}{dt} + G\left(\frac{dv}{dt}\right)^2}}{\int_0^t dt} dt$$

• Element of arclength is  $ds^2 = Edu^2 + 2Fdudv + Gdv$ gle:  $\cos\theta = \frac{f_u f_v}{|f_v||f_v|} = \frac{F}{\sqrt{EG}}$ 

• Angle: 
$$\cos \theta = \frac{\int u \int v}{|f_u| |f_v|} = \frac{1}{\sqrt{E}}$$

• A parametrization  $f: U \to S$  is a conformal (orthogonal) parametrization if F(u, v) = 0and E = G,  $(\theta = \frac{\pi}{2})$  for all  $(u, v) \in U$ . i.e. the coordinate curves are orthogonal

• Area: 
$$\iint_U |f_u \times f_v| du dv = \iint_U \sqrt{EG - F^2} du dv$$

• Note:  $\left|\frac{\partial f}{\partial u} \times \frac{\partial f}{\partial v}\right|^2 + \left|\frac{\partial f}{\partial u} \cdot \frac{\partial f}{\partial v}\right|^2 = \left|\frac{\partial f}{\partial u}\right|^2 \left|\frac{\partial f}{\partial v}\right|^2$  does not depend on the parametrization

Def: A surface  $S \subset \mathbb{R}^3$  is orientable if there exists a differentiable field of unit normal vectors  $N: S \to \mathbb{R}^3$ 

- Differentiable means  $N \circ f: U \subset \mathbb{R}^2 \to \mathbb{R}^3$  differentiable
- The choice of such a field is called an orientation of S
  - There are always two choices: outward/inward based on the direction of normal vectors
- Cube is not regular, thus is not orientable (piecewise orientable on each surface)
- Any parametrized surface element  $f: U \subset \mathbb{R}^2 \to \mathbb{R}^3$  is oriented by  $n = \frac{f_u \times f_v}{|f| \times |f|}$
- Unit sphere  $S^2 = \{p \in \mathbb{R}^3 : |p| = 1\}$  is orientable
  - N(p) = p is the outward unit normal
- The smooth surface Mobius strip is not orientable

Def: Let  $S \subset \mathbb{R}^3$  be a surface with orientation N. The map  $N: S \to S^2 \subset \mathbb{R}^3$   $(p \to N(p))$  is called the Gauss map ( $S^2$  is the unit sphere/set of all unit vectors in  $\mathbb{R}^3$ )

The shape operator at p is the map  $S_p: T_pS \to \mathbb{R}^3$   $S_p(V) = -(D_VN)(p)$ 

- V is the tangent vector to the surface
- Measures the rate of change of N in the direction V at p
- $S_n(V) = -(N \circ \alpha)'(p)$ , where  $\alpha$  is any curve in S with  $\alpha(0) = p$ ,  $\alpha'(0) = V$ 
  - V can actually be any tangent vector, not necessarily unit
  - Since N is unit vector,  $N(\alpha(t)) \cdot N(\alpha(t)) = 1$ So  $(N \circ \alpha)'(0) \cdot (N \circ \alpha)(0) = 0$ ,

i.e.  $D_V N(p) \cdot N(p) = 0$ ,  $D_V N(p) \in T_p S$   $\circ$  Prop:  $S_p: T_p S \to T_p S$  is a self-ajoint (symmetric) linear map  $\bullet S_p(V) \cdot W = V \cdot S_p(W)$ 

Def: the second fundamental form of S at p is II:  $T_p S \times T_p S \to \mathbb{R}$ ,  $II(v, w) = I(S_p(V), W) = S_p(V) \cdot W$ 

- *II*(*V*, *V*) gives the curvature
- Note: II is symmetric bilinear form
  - $\circ~$  Shape operator is linear and dot product is bilinear
  - II(V, W) = II(W, V) (S<sub>p</sub> is self adjoint)
- Matrix representation with respect to the basis  $\{f_u, f_v\}$  of  $T_pS$ :  $II = \begin{pmatrix} l & m \\ m & n \end{pmatrix}$ 
  - $\circ \quad l = II(f_u, f_u) = -N_u \cdot f_u = N \cdot f_{uu}, m = II(f_u, f_v) = N \cdot f_{uv}, m = II(f_v, f_v) = N \cdot f_{vv}$
- Planes have zero second fundamental form, reverse is true
- Sphere oriented inward : II = I, II(v, v) = |v| = 1

## Curves on surfaces and curvature

Let  $\alpha: I \to M$  be a regular curve on the surface M parametrized by arclength with  $\alpha'' \neq 0$ 

- k<sub>n</sub> = II(α', α') = α'' · N = ±k is the normal curvature (curvature in a direction v ∈ T<sub>p</sub>M) of α
   Curvature of the curve that comes from the curvature of the surface
- Meusnier theorem: all curves on a given surface having at a given point p the same tangent line, have same normal curvature at p
  - $\circ k_n$  is determined by the surface and does not depend on the curve
  - $k_n = II(\alpha', \alpha') = \alpha'' \cdot N = k \cdot N = k \cos \theta$  ( $\theta$  is the angle between the curve normal and surface normal)
- Consider a curve which a normal section of the surface intersects at p (a slice of M with a plane π through p parallel to the normal N to M at p)
  - $\circ$   $\;$  The curve of intersection is the normal section



- Then such a curve is a plane curve through p with  $n(p) = \pm N(p)$ ,  $\frac{k(p) = |k_n(p)|}{|II(v,v)|}$
- For a plane, all normal sections are straight lines, thus, normal curvatures are 0 (II = 0)
- For spheres with inward normal, normal sections are great circles through p(plane curves of radius 1),  $k_n = II(w, w) = I(w, w) = 1$
- For cylinder, normal sections vary from a circle  $(k_n = 1)$  to a straight line  $(k_n = 0)$
- The minimum normal curvature at p,  $k_1(p)$  and maximum  $k_2(p)$  are called the principal curvatures of M at p, the corresponding directions  $e_1$ ,  $e_2$  are called the principal directions
  - $e_1, e_2$  are critical points of the function  $w \to II(w, w)$  over all  $w \in T_p M$  with |w| = 1
- Let  $w \in T_pM$  with |w| = 1. Then w is a principal direction if and only if w is an eigen vector of the shape operator  $S_p: T_pM \to T_pM$ . The associated eigen values are the principal curvatures

### Some side notes of linear algebra

- *V*: n-dimensional vector space with inner product <·,·>
- $A: V \rightarrow V$  linear transformation, self-adjoint,  $\langle Av, w \rangle = \langle v, Aw \rangle \forall v, w \in V$
- $B: V \times V \to \mathbb{R}$  associated symmetric bilinear form  $B(v, w) = \langle Av, w \rangle$
- Spectral theorem: there exists orthonormal basis  $e_1, e_2, ..., e_n$  of V such that  $Ae_1 = \lambda_i e_i$ , and  $e_1, ..., e_n$  are critical points of  $v \to B(v, v)$  overall unit vectors  $v, \lambda_i = B(e_i, e_i)$  is the eigen value

Principal curvatures and directions

- Principal curvatures:  $k_1, k_2$  are min and max curvatures, i.e.  $v \rightarrow II(v, v), |v| = 1$
- Principal directions:  $e_1$ ,  $e_2$  are corresponding directions
  - Critical points of  $v \to II_p(v, v)$  over all unit vectors  $v \in T_pM$
  - The principal directions are eigen vectors of  $S_p: T_pM \rightarrow T_pM$
- Remark: either  $k_1 = k_2$  and every direction is a principal direction or there exist exactly two (up to sign) principal directions orthogonal to each other
  - k(p) = 0 gives  $k_n(p) = 0$
  - $k = |\alpha''| \ge \alpha'' \cdot n = k_n$ (normal curvature)
  - $\circ \ \alpha^{\prime\prime} = (\alpha^{\prime\prime})^T + (\alpha^{\prime\prime})^{\perp}$ 
    - $(\alpha'')^T$  is the geodesic curvature
    - $(\alpha'')^{\perp}$  is the normal curvature
- Remark: given  $w \in T_p M$ , |w| = 1,  $w = \cos \theta e_1 + \sin \theta e_2$ , we have  $II_p(w, w) = k_1 \cos^2 \theta + k_2 \sin^2 \theta$  (Euler's formula)

Gauss and mean curvature

- Gauss curvature:  $K(p) = k_1(p)k_2(p) = \det S_p = \begin{pmatrix} k_1 & 0 \\ 0 & k_2 \end{pmatrix}$
- Mean curvature:  $H(p) = \frac{1}{2}(k_1(p) + k_2(p))$
- They are independent of the basis
- the signs of k<sub>1</sub>, k<sub>2</sub> changes if we change the orientation of M
   K does not change, H changes sign
- A point *p* on a surface is called
  - Elliptic if K(p) > 0 ( $k_1, k_2$  have the same sign)



• Hyperbolic if K(p) < 0 ( $k_1, k_2$  have the opposite sign)



• Parabolic if K(p) = 0 ( $k_1k_2 = 0$ , one is zero, the other is non-zero)



- Planar if  $k_1 = k_2 = 0$
- Umbilic if  $k_1 = k_2 \neq 0$
- Expressions: given matrix of  $S_p: T_pM \to T_pM$  relative to basis  $\{f_u, f_v\}$ ,

• 
$$S_p = I^{-1}II = \begin{pmatrix} E & F \\ F & G \end{pmatrix}^{-1} \begin{pmatrix} l & m \\ m & n \end{pmatrix}$$
  
• Then  $K(p) = det(S_p)$  and  $H(p) = \frac{1}{2}trS_p = \frac{1}{2}(a+d)$   
•  $K(p) = \frac{\det II}{\det I} = \frac{ln - m^2}{EG - F^2}$   
• Tr means the trace

• The principal curvatures can be found by det(S - kI) = 0

This gives that 
$$k^2 - 2Hk + K = 0$$

• If <u>S is diagonal</u>,  $f_t$ ,  $f_{\theta}$  are principal directions, the diagonal are the principal curvatures

• Note, if 
$$S_p = \begin{pmatrix} a & c \\ b & d \end{pmatrix}$$
:  
•  $n_u = -(af_u + bf_v)$ .  
•  $n_v = -(cf_u + df_v)$ ,

A regular curve  $\alpha: I \to M$  is called a line of curvature if  $\frac{\alpha'(t)}{|\alpha'(t)|}$  is a principal direction for all  $t \in I$  i.e.

 $S(\alpha') = k\alpha', \alpha'$  is an eigen vector of the shape operator

- For a surface of revolution, *f* is line of curvature parametrization (t-curves, θ-curves are lines of curvature)
- $n' = \lambda \alpha'$  for the line of curvature, where *n* is the surface normal.

Surface of revolution of constant Gauss curvature

- Assume t is the arclength parameter of the curve  $\alpha(t) = (r(t), 0, h(t))$
- Constant Gauss curvature gives that  $r'' + k_0 r = 0$
- When  $k_0 = 0$ , r(t) = at + b,  $h(t) = \pm \sqrt{1 a^2}t + c$ 
  - $\circ a = 0, \alpha(t)$  is a straight line, the surface is a cylinder
  - $\circ a = 1, \alpha(t)$  is a straight line, the surface is a plane
  - $a \in (0,1)$ , surface is a cone
- $k_0 > 0$ , sphere, elliptic integrals, oblate sphere

Def:  $V \in T_pS$  is an asymptotic direction if the normal curvature in the direction V is zero.  $II_p(V, V) = 0$ . A regular curve  $\alpha$  in M is an asymptotic curve if  $\alpha'(t)$  is an asymptotic direction for all t

At an elliptic point p, K<sub>p</sub> > 0, k<sub>1</sub> and k<sub>2</sub> have the same sign and are nonzero, there is no asymptotic direction

A ruled surface is a surface that can be parametrized as  $f(s,t) = \alpha(t) + sX(t)$  where X(t) is a vector field along  $\alpha(t)$ 

- The line *t* = *const* are called generators
- A curve *s* = *const* is called a directrix
- Examples: plane, cylinder, helicoid, cone, hyperboloid of one sheet
- Any ruled surface has Gauss curvature  $K \leq 0$
- A ruled surface is developable if the Gauss map *n* is constant along generators
  - Examples: plane, cone, cylinder
  - A ruled surface is developable  $\Leftrightarrow \frac{dn}{ds} = 0 \Leftrightarrow K = 0$
  - $\circ S(V) = -n'.$

A surface with mean curvature H = 0 is called a minimal surface

- Helicoid, catenoid, plane
- Note  $H = 0 \Leftrightarrow k_1 = -k_2 \Leftrightarrow K = -k^2 \le 0$  (every point is hyperbolic)
- It minimizes area locally
- Minimal surfaces are critical points of the area function
- Let f: U ⊂ ℝ<sup>2</sup> → ℝ<sup>3</sup> be a surface with boundary curve C, f<sub>t</sub>(u, v) = f(u, v) + th(u, v)n(u, v)
   Here th(u, v) is a differentiable function that vanishes on the boundary

Intrinsic geometry of surfaces

- A property of a surface is intrinsic if it depends only on the first fundamental form
- Def: let  $M_1, M_2$  be surfaces. An isometry from  $M_1$  to  $M_2$  is a one-to-one, onto, differentiable map  $\psi: M_1 \to M_2$  such that for any curve  $\alpha: [a, b] \to M_1$ , the length of  $\alpha$  equals the length of  $\psi \circ \alpha$ 
  - Remark:  $\psi: M_1 \to M_2$  is differentiable if for each  $p \in M_1$ , there are parametrizations  $f_1: U_1 \to M_1$  about p and  $f_2: U_2 \to M_2$  about  $\psi(p)$  such that  $f_2^{-1} \circ \psi \circ f_1: U_1 \to U_2$  is differentiable as a function of 2 variables





- $M_1$  and  $M_2$  are isometric if there is an isometry  $\psi: M_1 \rightarrow M_2$ 
  - $\circ \ lpha'(t)$  and  $(\psi \circ lpha)'(t)$  have the same length, arc length are the same
  - We define distance between points  $p, q \in M$  by  $d_M(p,q) = inf\{L(\alpha): \alpha \text{ is a curve in } M \text{ betwen } p \text{ and } q\}.$
- $M_1$  and  $M_2$  are locally isometric if for each point  $p \in M$ , there are open sets  $V_1$  about p and  $V_2$  about  $\psi(p)$  and an isometry  $\psi: V_1 \to V_2$ 
  - Suppose  $f_1: U \to M_1$ ,  $f_2: U \to M_2$  are parametrizations such that  $E_1 = E_2$ ,  $F_1 = F_2$ ,  $G_1 = G_2$ , then  $\psi = f_2 \circ f_1^{-1}$  is a local isometry



- Helicoid and catenoid are locally isometric
- Note: isometry cannot be extended to global isometry (Cylinder is not homeomorphic to plane)
- A one-to-one, onto, differentiable map  $\psi: M_1 \to M_2$  is conformal if for any  $p \in M_1$  and any curves  $\alpha$  and  $\beta$  with  $\alpha(0) = \beta(0) = p$ , we have  $(\psi \circ \alpha)'(0) \cdot (\psi \circ \beta)'(0) = \lambda^2 \alpha'(0) \cdot \beta'(0)$  where  $\lambda$  is differentiable and  $\lambda \neq 0$ 
  - Conformal maps preserve angles, but length might be stretched
  - Suppose  $f_1: U \to M_1$ ,  $f_2: U \to M_2$  are parametrizations such that  $E_1 = \lambda^2 E_2$ ,  $F_1 = \lambda^2 F_2$ , and  $G_1 = \lambda^2 G_2$ ,  $\lambda \neq 0$  is a differentiable function. Then  $\psi = f_2 \circ f_1^{-1}$  is a local conformal map
- Given a regular surface M and  $p \in M$ , there is a local parametrization of M near p such that E =
  - $G = \lambda^2$  and F = 0,  $\lambda$  nowhere zero and everywhere differentiable
    - Any surface is locally conformal to the plane
    - Any two regular surfaces are locally conformal

Codazzi and Gauss equations:

- Known the first and second fundamental form, we want to find the parametrization
- Start with writing derivatives of  $\{f_u, f_v, n\}$  in terms of  $\{f_u, f_v, n\}$

- Simple for *n*, can just use the shape operator
- $\circ \quad f_{uu} = \Gamma^u_{uu} f_u + \Gamma^v_{uu} f_v + l \boldsymbol{n}.$
- $\circ \quad f_{uv} = \Gamma^u_{uv} f_u + \Gamma^v_{uv} f_v + m \boldsymbol{n}.$
- $\circ \quad f_{vu} = \Gamma^u_{vu} f_u + \Gamma^v_{vu} f_v + m \boldsymbol{n}. (f_{uv} = f_{vu})$
- $\circ \quad f_{vv} = \Gamma^u_{vv} f_u + \Gamma^v_{vv} f_v + n \boldsymbol{n}.$
- $\Gamma_{**}^*$  are called the Christoffel symbols
- In matrix forms:

• 
$$\begin{pmatrix} f_u \\ f_v \\ n \end{pmatrix}_u = \begin{pmatrix} \Gamma_{uu}^u & \Gamma_{uv}^v & l \\ \Gamma_{vu}^u & \Gamma_{vu}^v & m \\ -a & -b & 0 \end{pmatrix} \begin{pmatrix} f_u \\ f_v \\ n \end{pmatrix}.$$
• 
$$\begin{pmatrix} f_u \\ f_v \\ n \end{pmatrix}_v = \begin{pmatrix} \Gamma_{uv}^u & \Gamma_{uv}^v & m \\ \Gamma_{vv}^u & \Gamma_{vv}^v & n \\ -c & -d & 0 \end{pmatrix} \begin{pmatrix} f_u \\ f_v \\ n \end{pmatrix}.$$

• Do dot product with  $f_u$ ,  $f_v$ , then we can find expressions for the Christoffel symbols

$$\circ \quad \begin{pmatrix} \Gamma_{uu}^{u} \\ \Gamma_{uu}^{v} \end{pmatrix} = \begin{pmatrix} E & F \\ F & G \end{pmatrix}^{-1} \begin{pmatrix} \frac{1}{2}E_{u} \\ F_{u} - \frac{1}{2}E_{v} \end{pmatrix}.$$
  
$$\circ \quad \begin{pmatrix} \Gamma_{uv}^{u} \\ \Gamma_{uv}^{v} \end{pmatrix} = \begin{pmatrix} E & F \\ F & G \end{pmatrix}^{-1} \begin{pmatrix} \frac{1}{2}E_{v} \\ \frac{1}{2}G_{u} \end{pmatrix}.$$
  
$$\circ \quad \begin{pmatrix} \Gamma_{vv}^{u} \\ \Gamma_{vv}^{v} \end{pmatrix} = \begin{pmatrix} E & F \\ F & G \end{pmatrix}^{-1} \begin{pmatrix} F_{v} - \frac{1}{2}G_{u} \\ \frac{1}{2}G_{v} \end{pmatrix}.$$

- So, given E, F, G, l, m, n, we can solve for f<sub>u</sub>, f<sub>v</sub>, n and then f. But these are PDEs, and have solutions
  only if certain compatibility conditions are satisfied
  - Integrability conditions:  $f_{uuv} = f_{uvu}, f_{vvu} = f_{vuv}, n_{uv} = n_{vu}$ .
- Codazzi-Mainardi Equations
  - $\circ \quad l_{\nu} m_u = l\Gamma_{u\nu}^u + m(\Gamma_{u\nu}^\nu \Gamma_{uu}^u) n\Gamma_{uu}^\nu.$
  - $\circ \quad m_v n_u = l\Gamma_{vv}^u + m(\Gamma_{vv}^v \Gamma_{uv}^u) n\Gamma_{uv}^v.$

### Theorema Egregium of Gauss

- The Gauss curvature of a surface is determined by the first fundamental form. That is, *K* can be computed from just *E*, *F*, and *G* and their first and second partial derivatives.
  - Gauss curvature is intrinsic
- Formula:
  - $EK = (\Gamma_{uu}^{v})_{v} (\Gamma_{uv}^{v})_{u} + \Gamma_{uu}^{u}\Gamma_{uv}^{v} + \Gamma_{uu}^{v}\Gamma_{vv}^{v} \Gamma_{uu}^{v}\Gamma_{uv}^{u} (\Gamma_{uv}^{v})^{2}$ . The other ones *FK*, *GK* are equivalent

• If 
$$F = 0$$
, then  $K = -\frac{1}{2\sqrt{EG}} \left( \left( \frac{E_v}{\sqrt{EG}} \right)_v + \left( \frac{G_u}{\sqrt{EG}} \right)_u \right)$ 

#### Fundamental theorem of surfaces

- Suppose E, F, G, l, m, n are differentiable functions on an open set U ⊂ ℝ<sup>2</sup> with E > 0, G > 0, EG - F<sup>2</sup> > 0 and satisfy the Gauss and Codazzi equations
- Then  $\forall q \in U$ , there is an open set  $U' \subset U$ ,  $q \in U'$  and parametrized surface  $f: U' \to \mathbb{R}^3$  that has E, F, G, l, m, n as its first and second fundamental forms
- Moreover, f is unique up to isometries in  $\mathbb{R}^3$
- Uniqueness: let  $f: U \subset \mathbb{R}^2 \to \mathbb{R}^3$  parametrized surface
  - $\psi: \mathbb{R}^3 \to \mathbb{R}^3$  isometry  $\Rightarrow f$  and  $\psi \circ f$  have the same first and second fundamental form
  - $f, \overline{f}$  have same first and second fundamental form  $\Rightarrow \overline{f} = \psi \circ f, \psi$  isometry of  $\mathbb{R}^3$
  - Note the second fundamental form can have different signs

### Vector fields

- A function  $X: M \to \mathbb{R}^3$  is tangent vector field if
  - $\circ X(p) \in T_p M$  for all  $p \in M$

- X is differentiable (for any parametrization  $f: U \to \mathbb{R}^3$ ,  $X \circ f$  is differentiable)
- Given a vector field X, we can differentiate X
   o If v ∈ T<sub>p</sub>M, (D<sub>v</sub>X)(p) = (X ∘ α)'(0) where α is a curve in M with α(0) = p, α'(0) = v.

# Covariant derivative

- $\nabla_v X = (D_v X)^T$  is the orthogonal projection of  $D_v X$  onto  $T_p M$
- If  $f: U \to M$  is a parametrized surface

$$\circ \quad \nabla_{f_u} f_u = \left(f_{uu}\right)^T = \Gamma^u_{uu} f_u + \Gamma^v_{uu} f_v.$$

$$\circ \quad \nabla_{f_v} f_u = (f_{uv})^I = \Gamma^u_{uv} f_u + \Gamma^v_{uv} f_v.$$

$$\circ \quad \nabla_{f_{v}} f_{v} = \left(f_{vv}\right)^{T} = \Gamma^{u}_{vv} f_{u} + \Gamma^{v}_{vv} f_{v}.$$

- Covariant differentiation is intrinsic
- $D_{v}X = 0$  if X is a constant vector field

# Parallel vector field

- Given a curve  $\alpha$  in M, we say a vector field is parallel along  $\alpha$  if  $\nabla_{\alpha}X = 0$ 
  - $(X \circ \alpha)'(t)$  is a multiple of the normal vector  $n(\alpha(t))$
  - Note that if  $\alpha(t) = (u(t), v(t))$ , then  $X(\alpha(t)) = f(u(t), v(t))$
- Let  $\alpha: I \to M$  be a curve. Given  $t_0 \in I$  and  $X_0 \in T_{\alpha(t_0)}M$ , there exists a unique parallel vector field X along  $\alpha$  with  $X(t_0) = X_0$ 
  - $X(\alpha(t))$  is called the parallel translation of  $X_0$  along  $\alpha$
  - If  $X(\alpha(t)) = a(t)f_u + b(t)f_v$ , we can solve a, b by the system of ODEs
    - $a' + (u'\Gamma_{uu}^u + v'\Gamma_{uv}^u)a + (u'\Gamma_{uv}^u + v'\Gamma_{vv}^u)b = 0.$
    - $b' + (u'\Gamma_{uu}^{v} + v'\Gamma_{uv}^{v})a + (u'\Gamma_{uv}^{v} + v'\Gamma_{vv}^{v})b = 0.$
- Remark: If X and Y are parallel vector fields along  $\alpha$ , then  $\frac{X(\alpha(t)) \cdot Y(\alpha(t))}{X(\alpha(t))}$  is a constant
  - A parallel vector field must have constant length and the angle between parallel vector fields remain constant
- If M and M
   are tangent along a curve α, and X is a vector field along α, then the covariant
   derivative of X is the same for both surfaces
  - X is parallel along  $\alpha$  in  $M \Leftrightarrow X$  is parallel along  $\alpha$  in  $\overline{M}$
- Parallel vector field does not usually exist globally

Geodesics (analog of straight line in a surface)

- The unit tangents are parallel (never changes direction)
- A parametrized curve  $\alpha$  in a surface M is a geodesic if  $\nabla_{\alpha'} \alpha' = (D_{\alpha'} \alpha')^T = (\alpha'')^T = 0$ 
  - $\circ \alpha'$  is parallel along  $\alpha$
  - $\circ \alpha''$  is orthogonal to *M*
- Remark:  $\alpha$  is a geodesic, then  $\alpha$  is parametrized proportional to arclength
- An unparametrized curve *C* is said to be a geodesic if its arclength parametrization is a geodesic
  - Great circles on sphere are geodesic
  - Plane lines are geodesic
- Let  $\alpha: I \to M$  be a curve parametrized by arclength,
  - we know that we can decompose  $\alpha'' = (\alpha'')^T + (\alpha'')^{\perp} = (\alpha'' \cdot (n \times T))n \times T + (\alpha'' \cdot n)n$
  - $(\alpha'')^T$  is the geodesic curvature
    - call  $\{T, n \times T, n\}$  the Darboux frame
    - $(\alpha'')^T$  is always in the  $n \times T$  direction
    - Define the geodesic curvature  $k_g = \alpha'' \cdot (n \times T)$
  - $(\alpha'')^{\perp} = n \cdot \alpha'' = II(\alpha', \alpha')n$  is the normal curvature
  - Note that  $\frac{k^2}{k^2} = k_a^2 + k_n^2$ , since the two basis are orthogonal
- Existence of geodesics: given a point  $p \in M$  and  $V \in T_pM$ , there exists  $\epsilon > 0$  and a unique geodesic  $\alpha: (-\epsilon, \epsilon) \to M$  with  $\alpha(0) = p, \alpha'(0) = V$ 
  - i.e. there is a unique geodesic through any given point of a surface in any given direction
- System of ODEs to solve for geodesic:
  - Let  $\alpha(t) = f(u(t), v(t)), \alpha' = u'f_u + v'f_v$

- $u'' + \Gamma_{uu}^{u}(u')^{2} + 2\Gamma_{uv}^{u}u'v' + \Gamma_{vv}^{u}(v')^{2} = 0.$   $v'' + \Gamma_{uu}^{v}(u')^{2} + 2\Gamma_{uv}^{v}u'v' + \Gamma_{vv}^{v}(v')^{2} = 0.$
- Isometry maps geodesic to geodesic
- A short enough piece of geodesic is the curve of length between its endpoints
- For a surface of revolution, meridians are always geodesics
  - Parallels are geodesic if and only if  $r'(t_0) = 0$ .
  - $\alpha(s)$  is a geodesic if and only if  $r(t(s))\cos\phi(s) = const$ . (Clairaut's relation)where  $\phi(s)$  is the angle between  $\alpha'(s)$  and the parallel
    - Geodesics that is not meridians intersects itself infinitely many times

# Further topics

January 12, 2021 1:56 PM

Gauss Bonnet Theorem (simple case)

• A simple closed regular curve bounds a simply-connected region *R*, then we have:

$$\iint\limits_{R} KdA + \int_{\partial R} K_{g} ds = 2\pi$$

- $\circ k_g$  is the geodesic curvature
- $\circ$  *K* is the Gauss curvature
- $dA = \sqrt{EG F^2} du dv$  is the area element

Local Gauss Bonnet Theorem

- Suppose *R* is a simply-connected region with piecewise regular boundary lying in an orthogonal parametrization (F=0)
- If  $C = \partial R$  has exterior angles  $\theta_j, j = 1, ..., n$ , then  $\iint_R^{\square} K dA + \int_{\partial R}^{\square} k_g ds + \sum_{i=1}^n \theta_i = 2\pi$



- $\circ \ \ heta_i$  is the oriented angle between  $lpha'(t_i^-)$  and  $lpha'(t_i^+)$
- Geodesic n gon: assume  $\alpha|_{(s_i, s_{i+1})}$  is geodesic, then  $\iint_R K dA = 2\pi \sum_{i=1}^n \theta_i$ 
  - n gon is a polygon of n sides
  - Geodesic n gon is an n gon with all sides being geodesics
  - $\circ~~$  Exterior angle =  $\theta_i$  , then interior angle  $\beta_i = \pi \theta_i$
  - So for a geodesic triangle,  $\iint_{R}^{III} K dA = \beta_1 + \beta_2 + \beta_3 \pi$ 
    - K > 0 means sum of interior angles is greater than π
    - K = 0, sum of interior angles is equal to  $\pi$
    - K < 0, sum of interior angles is less than  $\pi$
  - If  $K \leq 0$  everywhere, then geodesic 2-gons do not exist

## Triangulation

- The link between local and global result is provided by triangulations
- Let *M* be a regular surface, a closed bounded subset  $R \subset M$  is regular, if  $\partial R$  is the union of simple closed piecewise regular curves that don't intersect
- $T \subset M$  is a triangle if T is homeomorphic to a disk and  $\partial T$  has 3 vertices
- A triangulation of a regular region  $R \subset M$  is a finite collection of triangles  $\{T_1, T_2, ..., T_n\}$  such that
  - $\circ \quad \cup_{i=1}^n T_i = R.$
  - If  $T_i \cap T_j \neq \emptyset$ , then  $T_i \cap T_j$  is either a common edge or a common vertex
  - $\circ$  Every regular region *R* in a regular surface *M* admits a triangulation

The Euler characteristic of a triangulation R is  $\chi = F - E + V$ 

- *F* is the number of faces
- *E* is the number of edges
- *V* is the number of vertices

- The Euler characteristic does not depend on the triangulation (topological invariant)
- E.g.
  - Disk  $\chi = 1$
  - $\circ$  sphere  $\chi = 2$
  - Torus  $\chi = 0$
  - Two torus  $\chi = -2$
  - N-torus  $\chi = -2(n-1)$
- Properties
  - $\circ$  Every regular region R of a surface M admits a triangulation
  - $\circ$   $\;$  The Euler characteristic doesn't depend on the triangulation
- The Euler characteristic allows a topological classification of surfaces in  $\mathbb{R}^3$
- $M \subset \mathbb{R}^3$  compact, connected surface without boundary, then  $\chi(M) \in \{2, 0, -2, ..., -2(n 1)\}$
- $\chi(M_1) = \chi(M_2)$  if and only if  $M_1$  is homeomorphic to  $M_2$  (there is a bijection from  $M_1$  to  $M_2$ )
  - Every compact connected  $M \subset \mathbb{R}^3$  without boundary is homeomorphic to a sphere with a certain number g of handles attached  $\chi(M) = -2(g-1)$ ,  $g = \frac{2-\chi(M)}{2}$  is called genus

Global Gauss-Bonnet theorem

- Let  $R \subset M$  be a regular region of an oriented surface,  $\partial R$  consists of closed piecewise regular simple curve (given the positive orientation),  $\{\theta_1, ..., \theta_l\}$  the set of exterior angles of the boundary curve, then  $\iint_R^{\square} K dA + \int_{\partial R}^{\square} k_g ds + \sum_{i=1}^n \theta_i = 2\pi \chi(R)$
- If *M* is compact orientable surface without boundary, then  $\iint_R^{\square} K dA = 2\pi \chi(R)$
- Consequences:
  - $\circ \chi(M)$  is independent of the choice of triangulation
  - Since  $\chi(M)$  is an integer,  $\frac{1}{2\pi} \iint_R^{\square} K dA$  is an integer
  - Gauss-Bonnet theorem asserts the equality of two very differently defined properties
    - Integral of the Gauss curvature (determined by local geometry)
    - Global topological invariant
- A compact surface without boundary of positive curvature is homeomorphic to the sphere
- Define orthonormal vectors,  $e_1 = \frac{f_u}{\sqrt{E}}$ ,  $e_2 = \frac{f_v}{\sqrt{G}}$ , then  $\phi_{12} = (\nabla_{\alpha'} e_1) \cdot e_2$ 
  - $\phi_{12} = \frac{1}{2\sqrt{EC}} (-E_v u' + G_u v') + \theta'$ . It measures the rate at which  $e_1$  is turning
  - $k_g = \phi_{12} + \theta'$  where  $\theta$  measures the turning of unit tangent  $\alpha'$  relative to  $e_1$ .